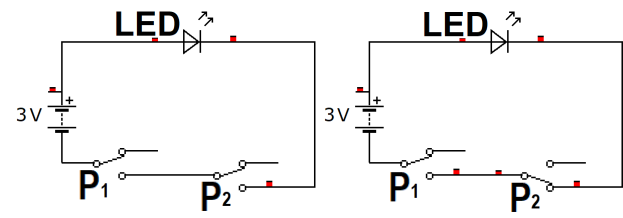
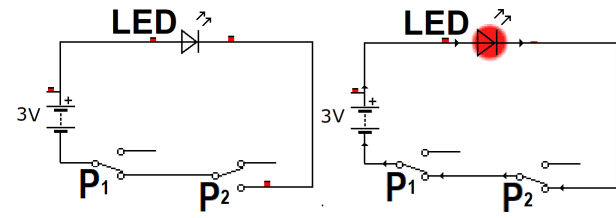


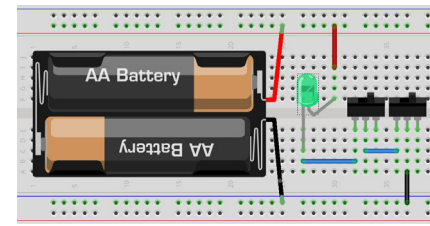
Slika 10.



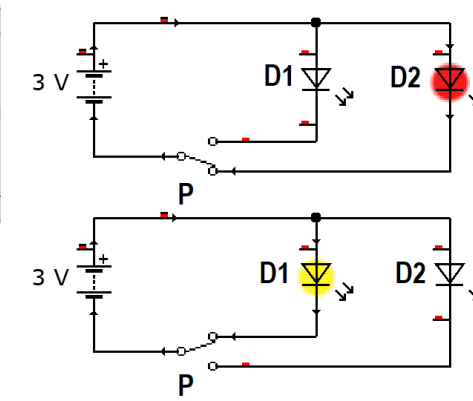
Slika 11.



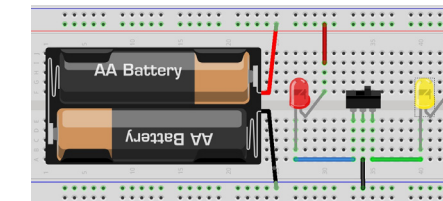
Slika 12.



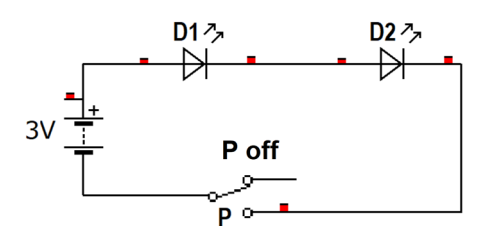
Slika 13.



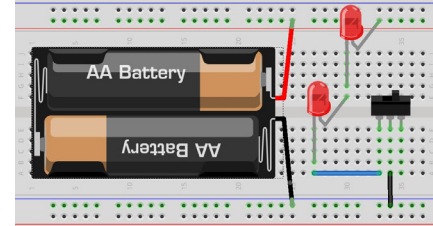
Slika 14.



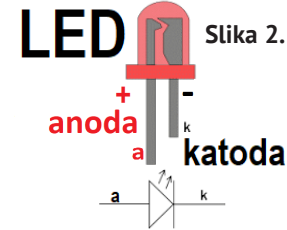
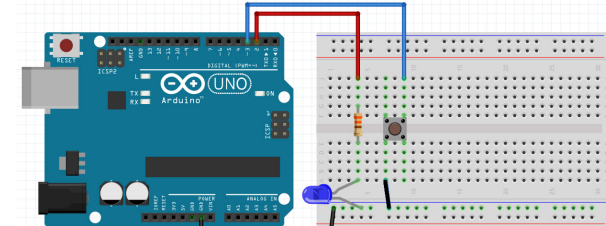
Slika 15.



Slika 16.

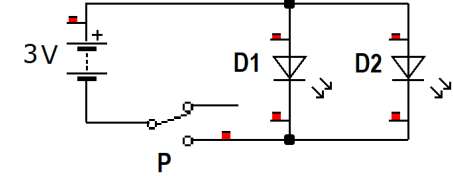


Slika 23.

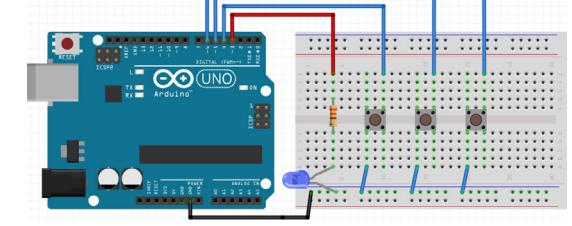


Slika 2.

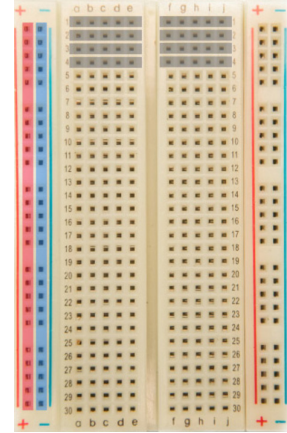
Slika 17.



Slika 27.



Slika 1.



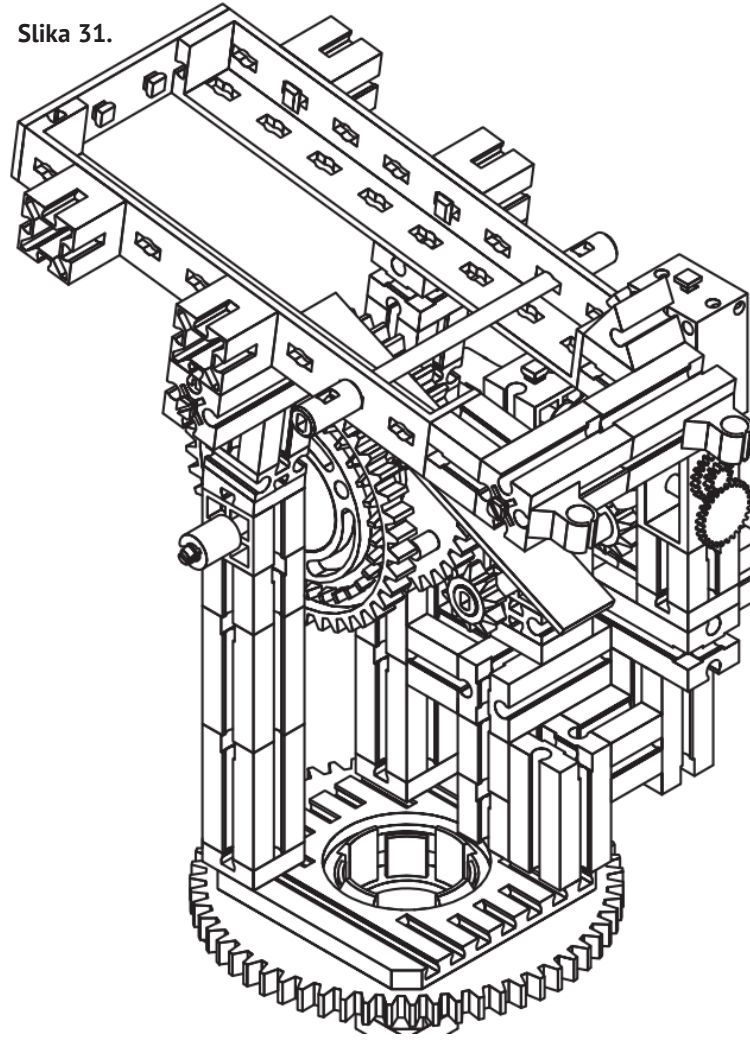
Slika 28.

```
int led1 = 3;
int t1 = 4;
int t2 = 5;
int t3 = 6;
int svjetlost;

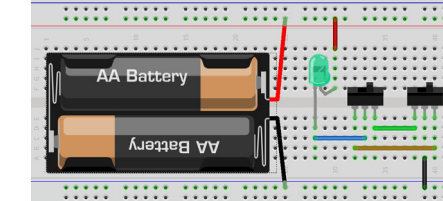
void setup() {
  pinMode(led1, OUTPUT);
  pinMode(t1, INPUT_PULLUP);
  pinMode(t2, INPUT_PULLUP);
  pinMode(t3, INPUT_PULLUP);
  digitalWrite(led1, LOW);
}

void loop() {
  if(digitalRead(t1)==LOW){
    svjetlost=svjetlost+5;
    if (svjetlost>255){
      svjetlost=255;
    }
  }
  if(digitalRead(t2)==LOW){
    if (svjetlost>5){
      svjetlost=svjetlost-5;
    }
  }
  if(digitalRead(t3)==LOW){
    svjetlost=0;
  }
  analogWrite(led1, svjetlost);
  delay(100);
}
```

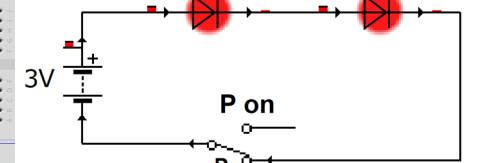
Slika 31.



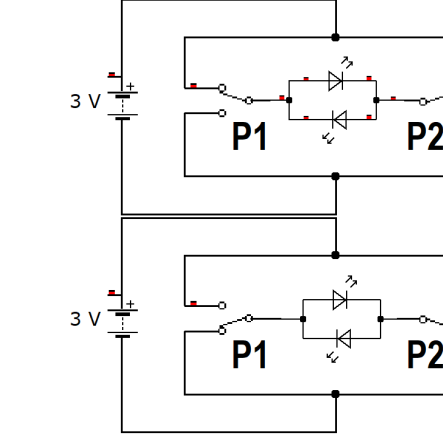
Slika 20.



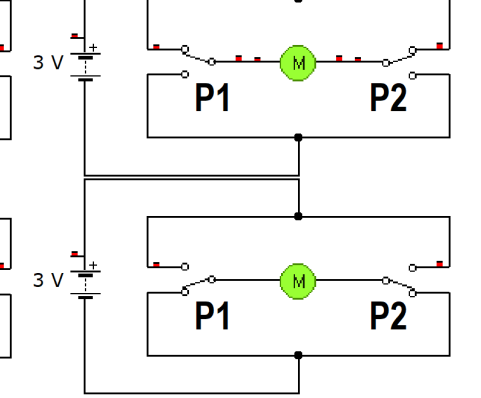
Slika 15.



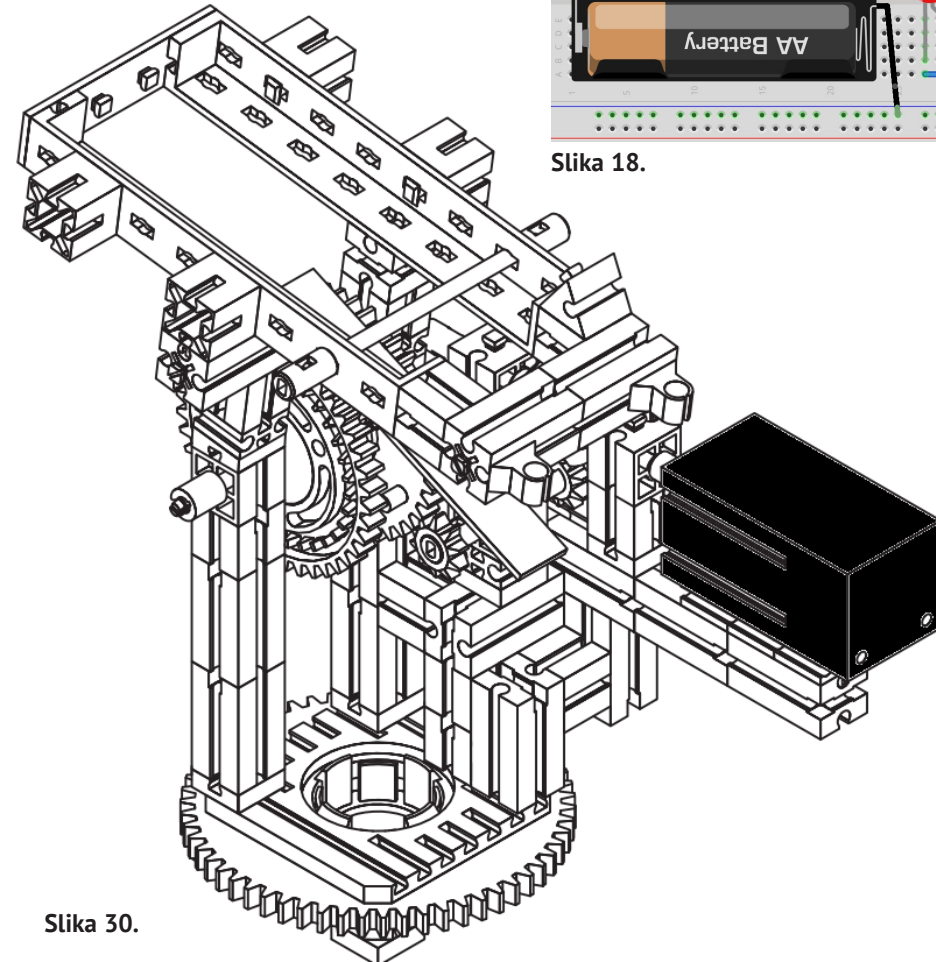
Slika 21.



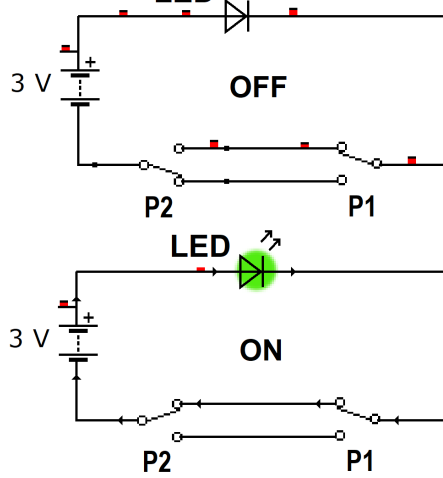
Slika 15.



Slika 30.



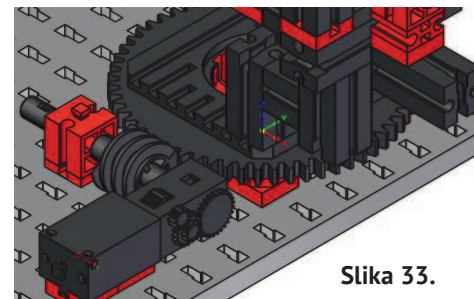
Slika 19.



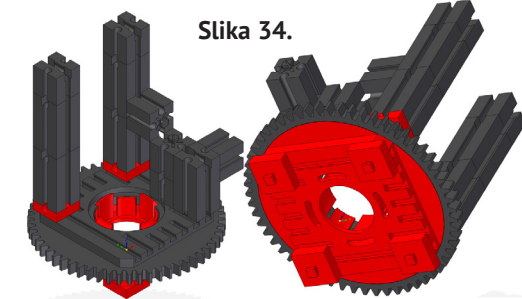
Slika 3.



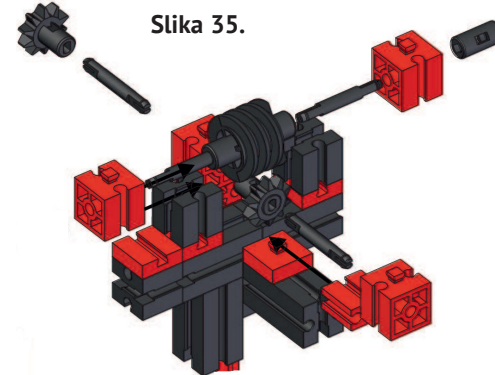
Slika 30.



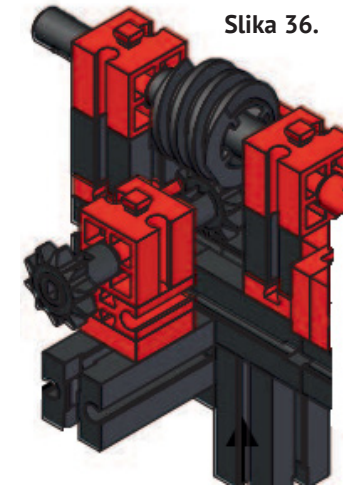
Slika 33.



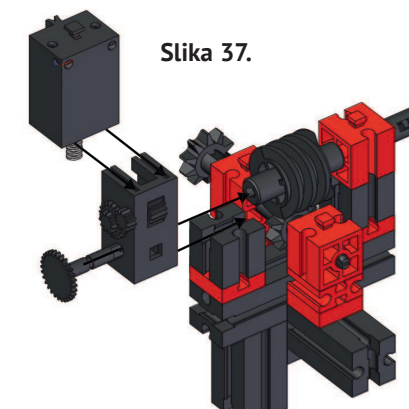
Slika 34.



Slika 35.



Slika 36.

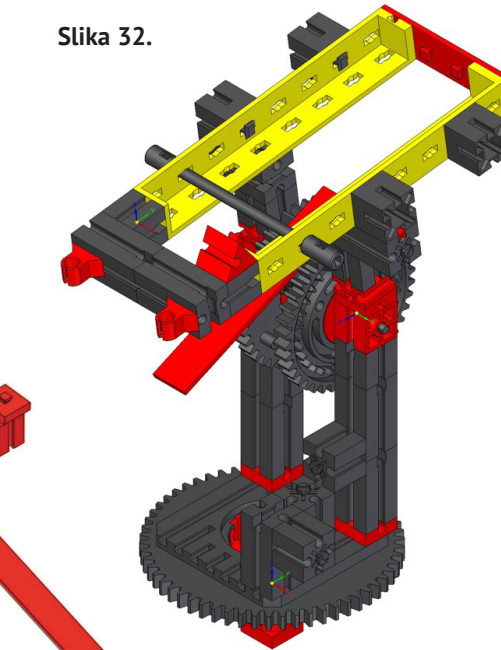


Slika 37.

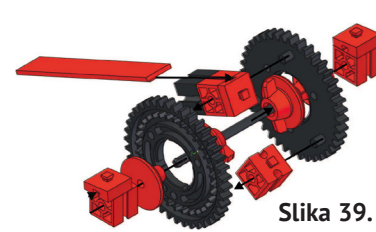


Slika 40.

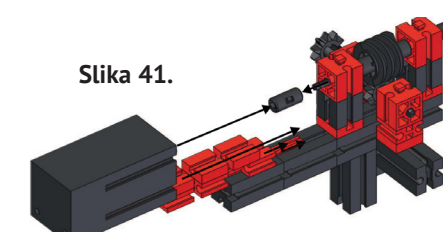
Slika 32.



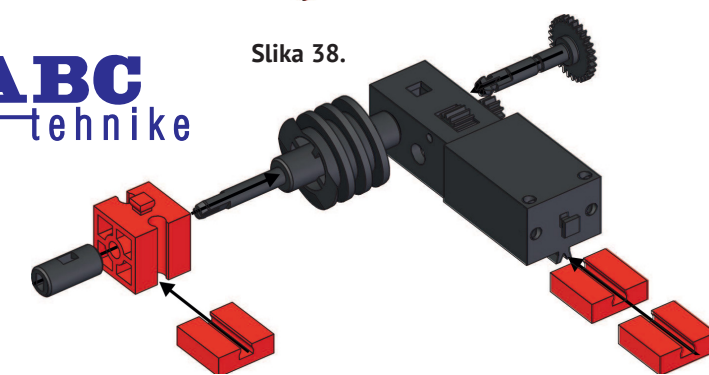
Slika 38.



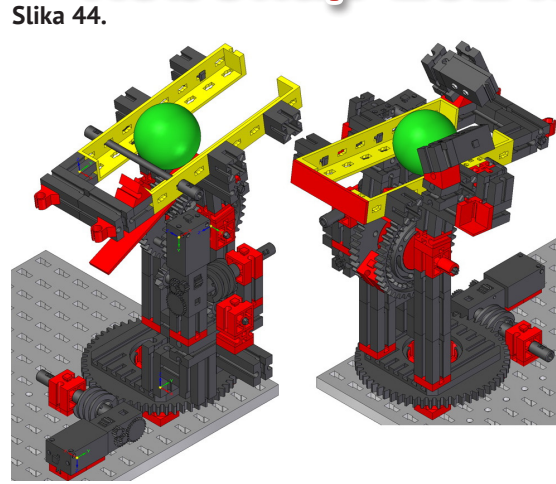
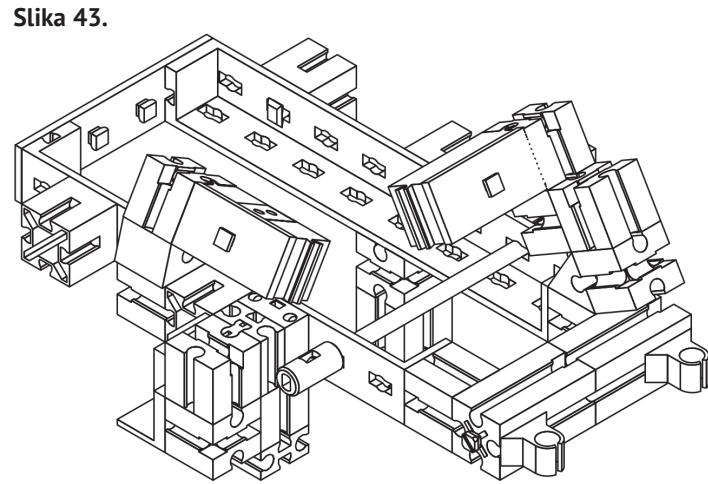
Slika 39.



Slika 41.



**ABC**  
tehnike



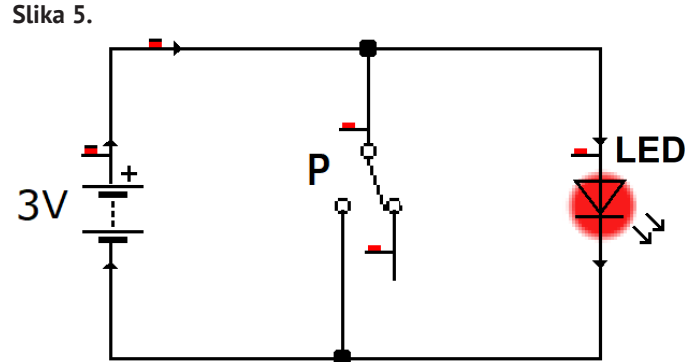
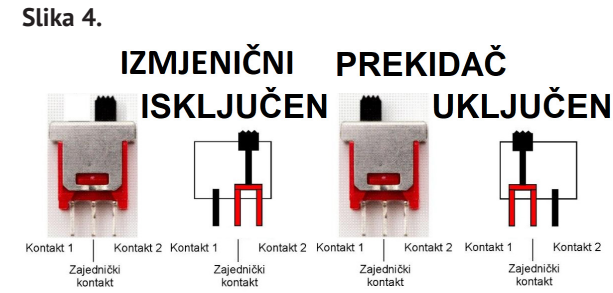
```
int led = 2;
int tipkalo = 3;
int stanje = LOW;

void setup() {
  pinMode(led, OUTPUT);
  pinMode(tipkalo, INPUT_PULLUP);
  digitalWrite(led, LOW);
}

void loop() {
  if(digitalRead(tipkalo)==LOW){
    if(stanje==LOW){
      stanje=HIGH;
    } else {
      stanje=LOW;
    }
    digitalWrite(led, stanje);
  }
}
```

Slika 24.

1		31010	1		31391	5		35063	2		38240
1		31011	1		31597	2		35072	1		38245
2		31022	2		31982	5		35073	1		38428
1		31023	9		32064	2		35087	1		38464
2		31058	2		32071	2		35945			
2		31060	4		32850	2		35969			
2		31078	16		32879	2		36294			
2		31082	19		32881	11		37237			
1		31330	6		32882	9		37238			
1		31390	2		35031	8		37468			

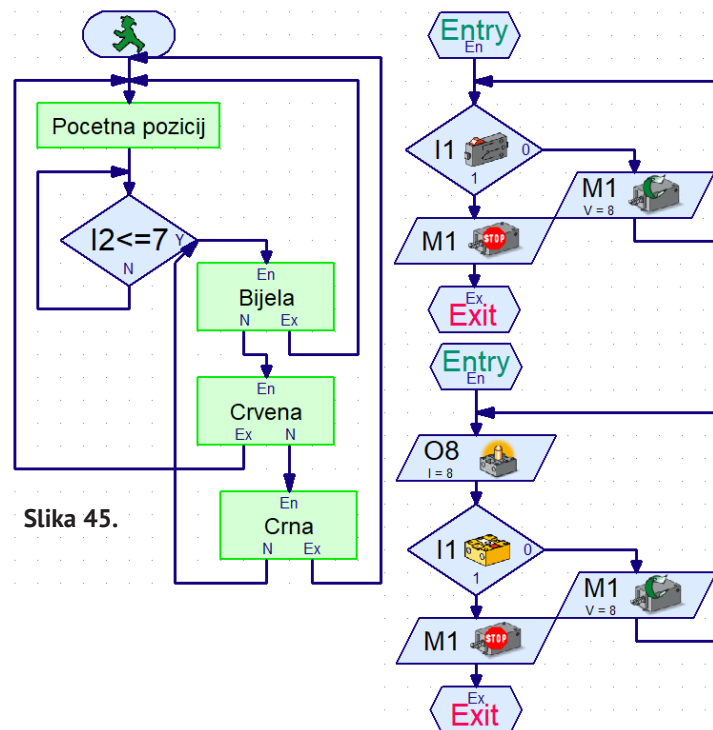
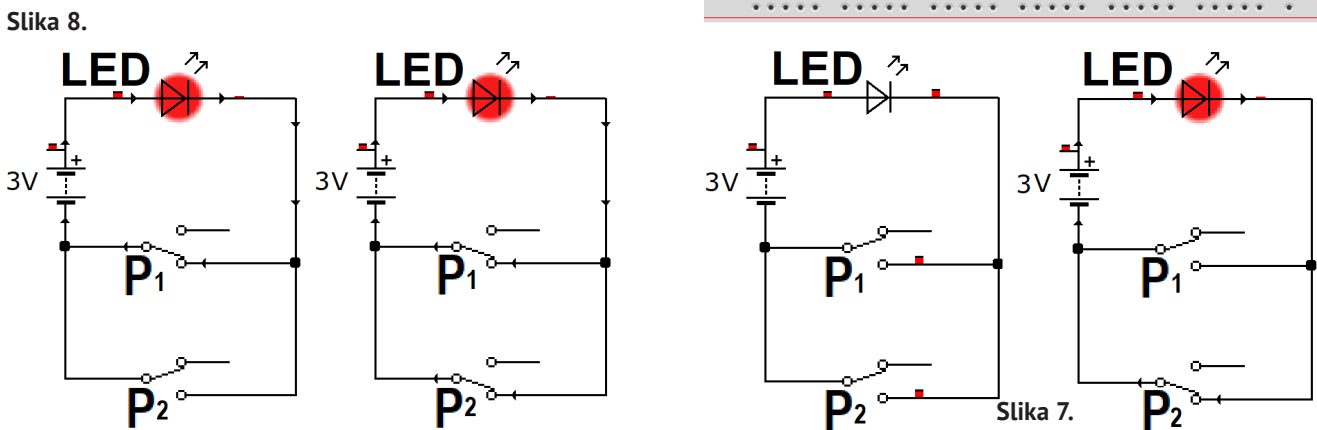
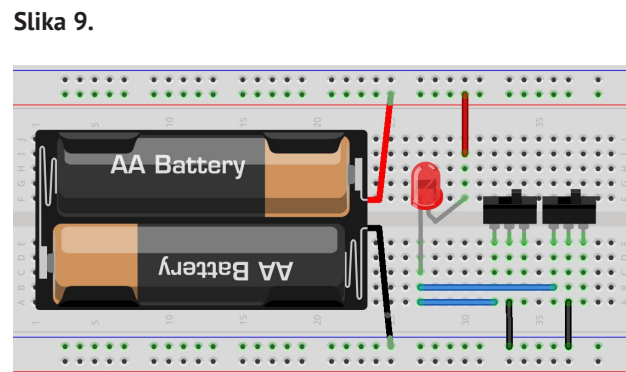
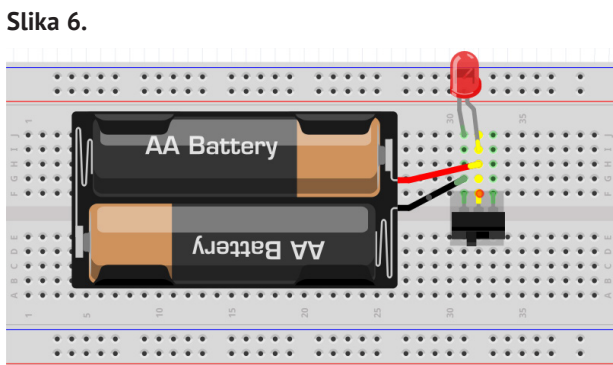


Slika 26.

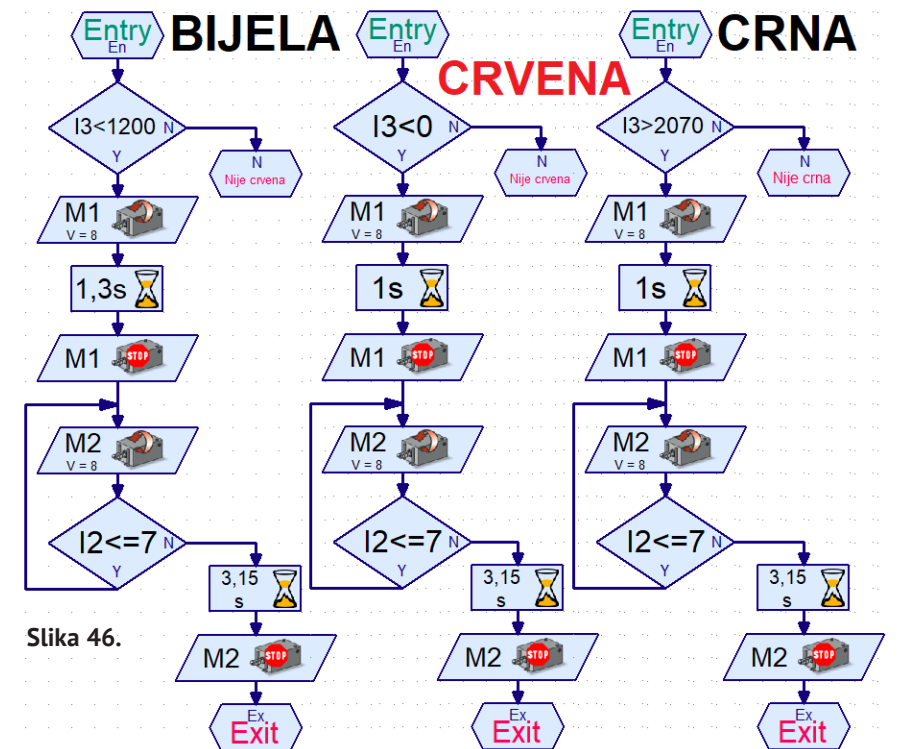
```
int led = 2;
int t1 = 3;
int t2 = 4;

void setup() {
  pinMode(led, OUTPUT);
  pinMode(t1, INPUT_PULLUP);
  pinMode(t2, INPUT_PULLUP);
  digitalWrite(led, LOW);
}

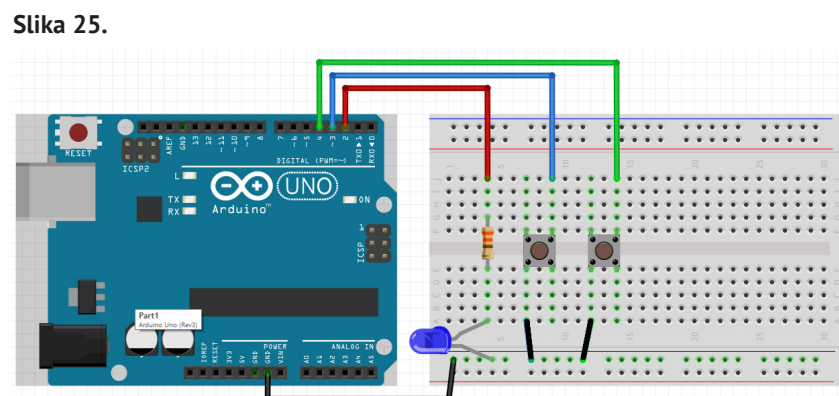
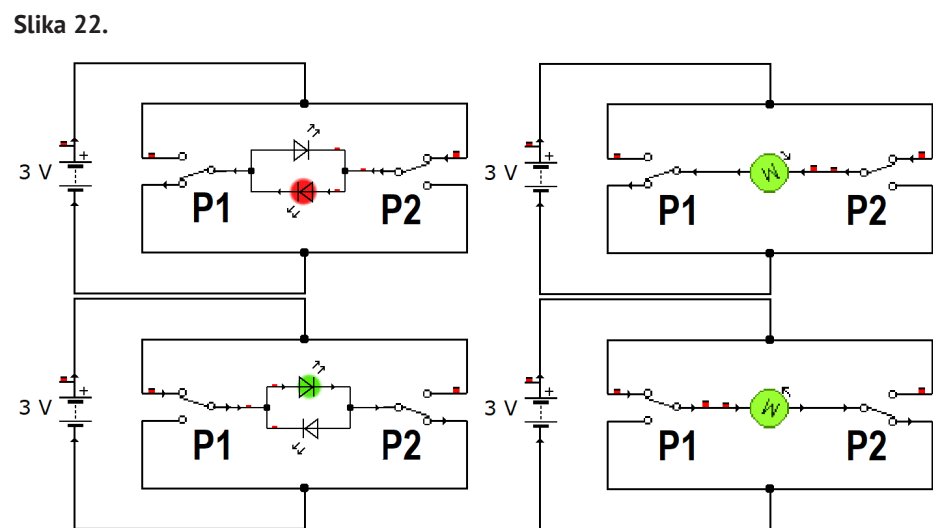
void loop() {
  if(digitalRead(t1)==LOW || digitalRead(t2)==LOW){
    digitalWrite(led, HIGH);
  } else {
    digitalWrite(led, LOW);
  }
}
```



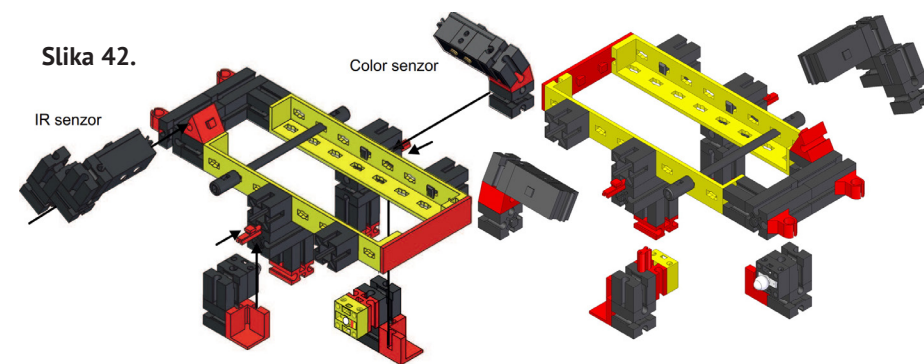
Slika 45.



Slika 46.



Slika 25.



Slika 42.